NAVAIR 00-110AF1-4

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Standard Aircraft Characteristics

NAVY MODEL AF-1E AIRCRAFT

(TITLE UNCLASSIFIED)

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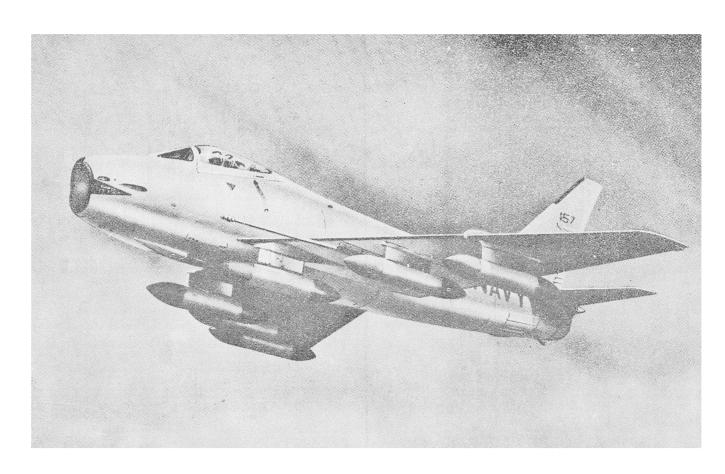
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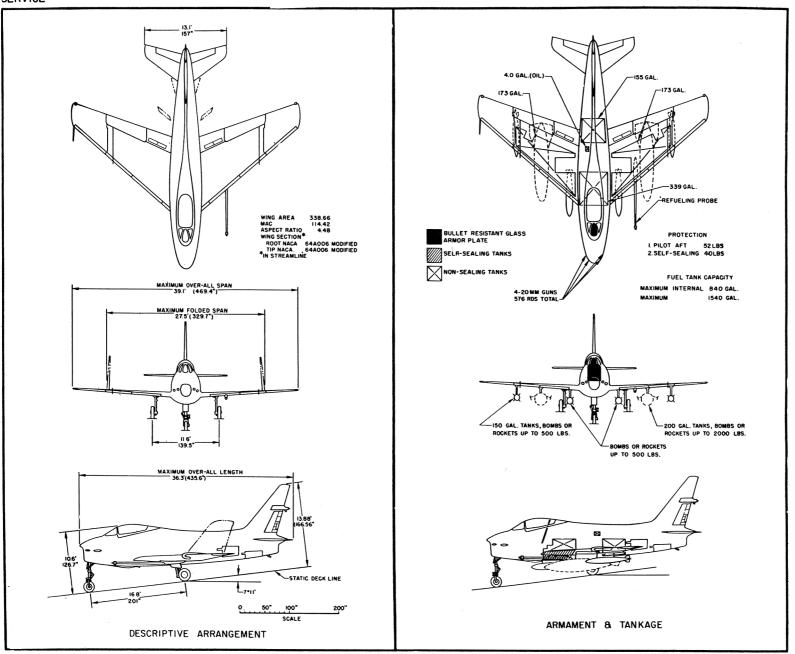
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STANDARD AIRCRAFT CHARACTERISTICS AF-IE FURY

NORTH AMERICAN









POWER PLANT

NO. & MODEL (1) J65-W-16A
NFR Wright Aero. Corp.
TYPE Axiai Flow
LENGTH 128.0"
DIAMSTER 37.5"
AUGMENTATION None

RATINGS

	LBS	RPM
T.O.	7700	8300
MIL.	7700	8300
NO:M.	6780	80 3 0

Sea Level Static

Spec. No. N.A.D. N890A

ORDNANCE

GUNS: Four 20mm guns, 576 rounds (500 rounds standard) Type
STORES: NO. Sidewinder 6 Bullpup 5 Aero 6, 7, 9 & 10 rkt. pkg 6 5-in. HYAR rocket 6 260 lb. Fragmentation 6 500 lb. G.P. 6 500 lb. S.L. 6 1000 lb. G.P. 2 2000 lb. S.L. 2 2000 lb. S.L. 2 MK 7 1 MK 12 1 NK 28 1

MISSION AND DESCRIPTION

The FJ-4B airplane is a single-seat, carrier-based long-range fighter-bomber with many external store capabilities. Equipped with the low altitude bombing system, it is a versatile support weapon. Equipped with both conventional speed brakes and aft-under-fuselage speed brakes, the FJ-4B is a very stable dire bombing platform. Subsequent to accomplishing an attack mission, the airplane becomes a formidable fighter with good high altitude maneuverability.

This airplane is capable of operating from H-8, C-7 or C-11 catapults and MK 5 or HK 7 arresting gear. Special features of this airplane are swept-back, six percent thick, machined skin wings with flaps including augmentation spoilers; leading edge droops; hydraulic power-operated irreversible controls with artificial feel for the ailerons and the all movable horizontal tail; a rudder boost system and a yaw damper.

The cockpit is provided with differential pressurization, adequate heating and cooling, a jettisonable canopy, an ejection seat and anti-G suit provisions.

Design maximum dive speed is 600 knots EAS. Design maximum Mach number is 1.345.

DEVELOPMENT

First Flight December 1956 Service Use (Fleet Delivery) June 1957

DIMENSIONS

WING	
AREA	220 66 84
SPAN	
M.A.C	91 – 6"
SWEEPBACK	
LENGTH	
HEIGHT	
TREAD	11' - 7'

WEIGHTS

LOADINGS	LBS	L.F
EMPTY		
BASIC DESIGN	14,430 16,500	6.5
COMBAT	21,937	
MAX. LANDING (Fld.) MAX. LANDING		
(Carr normal)		
(Carr MK 27 Store) (Carr MK 28 plus	17,500	••••
Buddy Refueler)	18,100	••••

All weights are actual.

FUEL AND OIL

GAL	TANKS	LOCATION
346 494	2 2	Wing Fuselage
7/4		

OIL

ELECTRONICS

UHF TRANSCEIVER	AN/ARC-27
UHF AUTO DIR FINDER	AN/ARA-2
IFF TRANSPONDER	. AN/APX-6
VOR SYSTEM	AN/ARN-14
LABS CONTROL	
CODER GROUP	. AN/APA-8
COMPLETE PROVISIONS FOR	l\/APG-30
and	AN/ARN-2





	PERFORM	ANCE SUMMA	RY		
TAKE-OFF LOADING CONDITION	(1) GENERAL PURPOSE FIGHTER 2-200 Gal. Ext. Tank and 4-Sidewinders	(3) GENERAL PURPOSE FIGHTER 1 Hotsoint "a" Store 1 200 Gal Ext Tank. 2 150 Gal Ext Tanks	(4) SEA LEVEL DELIVERY 1-MK 28 Store 1-200 Gal. Ext.Tank 2-150 Gal. Ext.Tanks	(6) 15,000 Delivery 1-MK 28 Store 1-200 Gal.Ext.Tank 2-150 Gal.Ext.Tanks	(7) GROUND SUPFORT 4-Aero 6B Rocket I 2-200 Gal.Ext.Tan
TAKE-OFF WEIGHT	1b. 25.037	26,724	26,893	26,893	24,809
Fuel JP-5	1b. 8432	9112	9112	9112	8432
Fayload	1b. 990	2225	2395	2395	970
Wing loading lb./sq	.ft. 73.9	78.9	79.4	79.4	3.1
Stall speeu - power-off	kn. 136.2	141.6	142.3	142.3	5.5ز
Take-off run at S.L calm (A)	ft. 5350	6570	6700	6700	4720
Take-off run at S.L. 25 kn. wind (A)	ft. 3920	4920	5050	5050	3820
Take-off to clear 50 ft calm . (A)	ft. 7270	8700	8870	8870	6520
Max. speed/altitude (A) kn.		502/20,000	502/20,000	502/20,000	524/15,000
	pm. 4100	3050	3000	3000	4125
20,000	in. 6.2	8.5	8.5	8.5	6.0
	in. 11.0	16.0	16.2	16.2	10.8
Service ceiling (100 fpm) (A)	ft. 40,200	37,000	36,900	36,900	40,400
Combat range n	mi. 1660	1655	1685	1685	1665
Average cruising speed	kn. 452	446	446	446	452
Cruising altitude(s)	ft. 38,100/44,200	35,700/43,400	35,600/43,300	35,600/43,300	38,300/44,400
Combat radius/Mission Time n.mi.	hr. 700/3.5	750/3.7	565/2-6	780/3.7	540/2.8
Average cruising speed	kn. 448	446	442	442	440
CAP-Loiter Altitude/Loiter Time/Mission Time (B) FT./hr./ IFR Radius/Mission Time n.mi.			4	·	
COMBAT LOADING CONDITION	(2) 4 Sidewinders		1115/5.5 (D) (5) 1-MK. 28		900/4•5 (E
COMBAT WEIGHT	1b. 21,937		23,187	,	
Engine power	Military		Military		
Fuel	1b. 5712		5712		
Combat speed/combat altitude kn.,	/ / /////////////////////////////////		547/S.L.		
Rate of climb/combat altitude frm,	1 21004 33000		5100/S.L.		
Combat ceiling (500 fpm)	ft. 41,400		40,000		
	pm. 5850 km 568		5100		
Max. speed at S.L.			547		
Max: speed/altitude kn.	ft. 568/S.L.		552/10,000	•	
LANDING WEIGHT	1b. 16,671		16,419		
Fuel	1b. 1066		1085		
	, I .				
Stall speed - power-off /with approach power	kn. 109.5/107.0		108.5/106.2		

NOTES

PERFORMANCE BASIS: Contractor's and NATC flight test data.

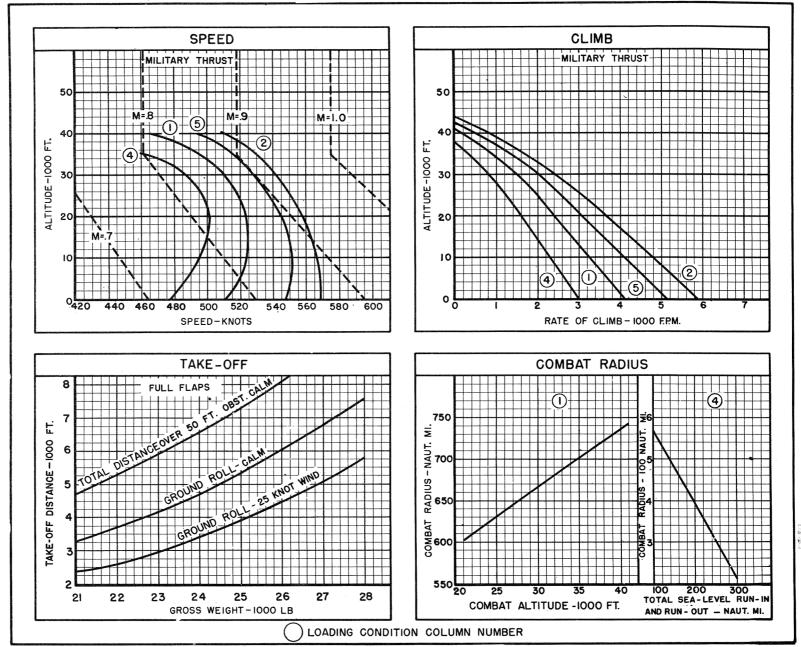
- All configurations include in-flight refueling probe, (4) 20 MM guns and 500 rds. of ammunition.
- A. MILITARY RATED THRUST
- B. GOMBAT AIR PATROL 150 n.mi. radius
 C. Inflight refueling from FJ-4B buddy tanker outbound only. Transfer 3260 lb. at 35,000 ft. and 425 nautical miles out.

- D. Inflight refueling from A3D tanker outbound only. Transfer 5,310 lb. at 35,000 ft. and 740 nautical miles out.
- E. Inflight refueling from FJ-4B buddy tanker outbound only. Transfer 3230 lb. at 35,000 ft. and 430 nautical miles out.

MISSION TIME: Any time where fuel is used and distance gained plus combat time and loiter time.

SPOTTING: A total of 78 airplanes can be accommodated in a landing spot on the flight and hangar decks of a CVA-19 class angled deck carrier.





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NOTES

LOADING (All data based on JP-4)

2-200 gal. ext. tanks, 4 Sidewinders

TAKE-OFF WEIGHT 24,665

GENERAL PURPOSE FIGHTER Combat Radius Mission Time -49 n. mi. -.22 hr.

COMBAT AIR PATROL Loiter Time -.22 hr.

GENERAL PURPOSE FIGHTER

WARM-UP. TAKE-OFF AND ACCELERATE: 5 minutes at normal thrust at sea level.

CLIMB: On course to cruise altitude with military thrust.

CRUISE-OUT: At altitudes and speeds for maximum

COMBAT FUEL ALLOWANCE: At 35,000 feet with military thrust for 20 minutes (Assume aircraft at initial return cruise altitude at end of combat).

CRUISE-BACK: At altitudes and speeds for maximum

RESERVE: 5% of initial fuel load plus 20 minutes at speed for maximum endurance at sea level.

COMBAT RADIUS

45,000 ft.

38,100 ft

SEA LEVEL DELIVERY

CLIMB: On course to cruise altitude with military

CRUISE-OUT: At altitudes and speeds for maximum

DESCEND: To sea level (no distance gained, no fuel used).

RUN-IN: 50 n.mi. at sea level with military thrust. STORE DELIVERY AND EVASIVE ACTION: 5 minutes at

RUN-OUT: 50 n.mi. at sea level with military thrust. CLIMB: On course to cruise altitude with military

CRUISE-BACK: At altitudes and speeds for maximum

at speed for maximum endurance at sea level.

WARM-UP, TAKE-OFF AND ACCELERATE: 5 minutes at normal thrust at sea level.

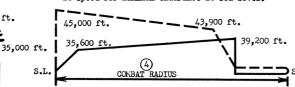
thrust.

range.

military thrust at sea level (no distance gained).

thrust.

RESERVE: 5% of initial fuel load plus 20 minutes



15,000 FT. DELIVERY

WARM-UP, TAKE-OFF AND ACCELERATE: 5 minutes at normal thrust at sea level. CLIMB: On course to cruise altitude with

military thrust. CRUISE-OUT: At altitudes and speeds for

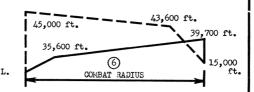
maximum range. DESCEND: To 15,000 feet (no distance gained,

no fuel used). STORE DELIVERY AND EVASIVE ACTION: 5 minutes at military thrust at 15,000 feet.

CLIMB: On course to cruise altitude with military thrust.

CRUISE-BACK: At altitudes and speeds for maximum range.

RESERVE: 5% of initial fuel load plus 20 minutes at speed for maximum endurance at sea level.



GROUND SUPPORT

43,500 ft.

41,600 ft

WARM-UP, TAKE-OFF AND ACCELERATE: 5 minutes at normal thrust at sea level.

CLIMB: On course to cruise altitude with military thrust.

CRUISE-OUT: At altitudes and speeds for maximum range. DESCEND: To sea level (no distance gained, no fuel used). LOITER: At sea level for 10 minutes at speed for maximum endurance.

COMBAT FUEL ALLOWANCE: At sea level for 10 minutes at military thrust.

CLIMB: On course to cruise altitude with military thrust. CRUISE-BACK: At altitudes and speeds for maximum range. RESERVE: 5% of initial fuel plus 20 minutes at speed for maximum endurance at sea level.

44,200 ft. 45,000 ft. 41,400 ft. 38,300 ft $\overline{7}$ COMBAT RADIUS

COMBAT AIR PATROL

WARM-UP, TAKE-OFF AND ACCELERATE: 5 minutes at normal thrust at sea level.

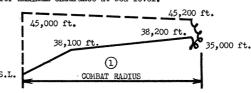
CLIMB: On course to cruise altitude with military thrust.

CRUISE-OUT: To point 150 n.mi. from base at altitudes and speeds for maximum range.

LOITER: On station at altitude and speed for maximum endurance.

COMBAT FUEL ALLOWANCE: At 35,000 feet with military thrust for 20 minutes (Assume aircraft at initial return altitude at end of combat).

CRUISE-BACK: At altitudes and speeds for maximum range. RESERVE: 5% of initial fuel plus 20 minutes at speed for maximum endurance at sea level.



LOADING CONDITION COLUMN NUMBER